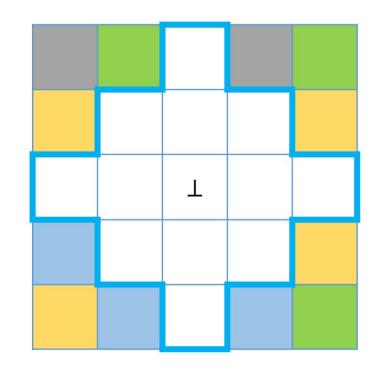
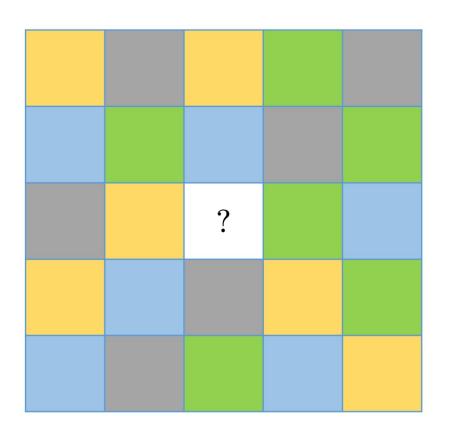


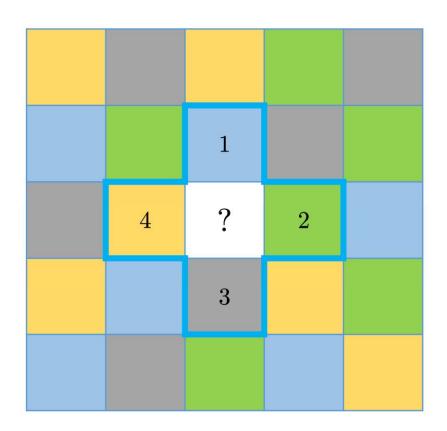
Local Mending

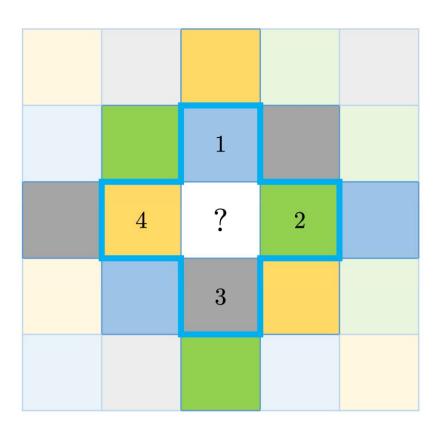
Darya Melnyk Aalto University SIROCCO 2022

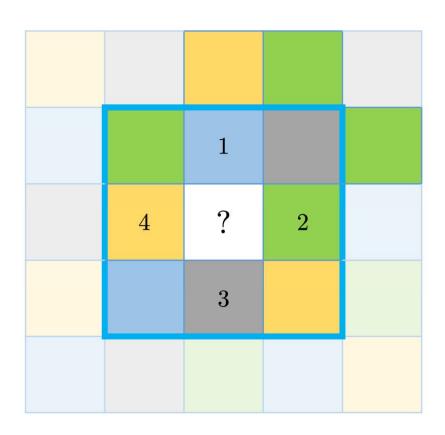


Joint work with Alkida Balliu, Juho Hirvonen, Dennis Olivetti, Joel Rybicki, Jukka Suomela

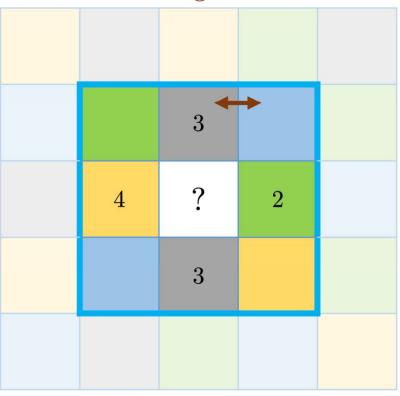


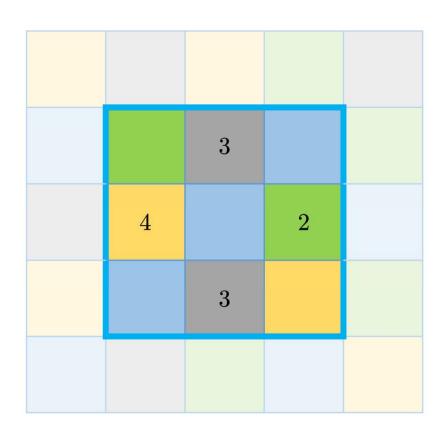


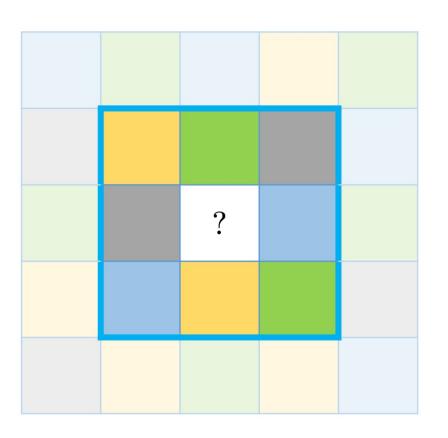




mend local neighborhood



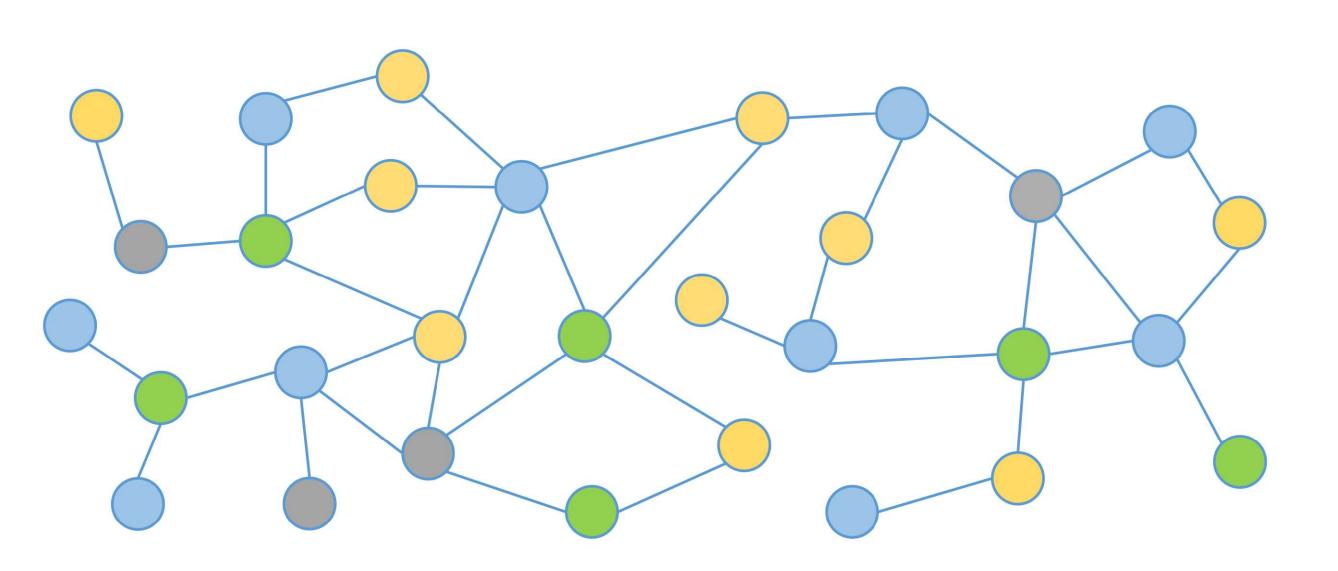




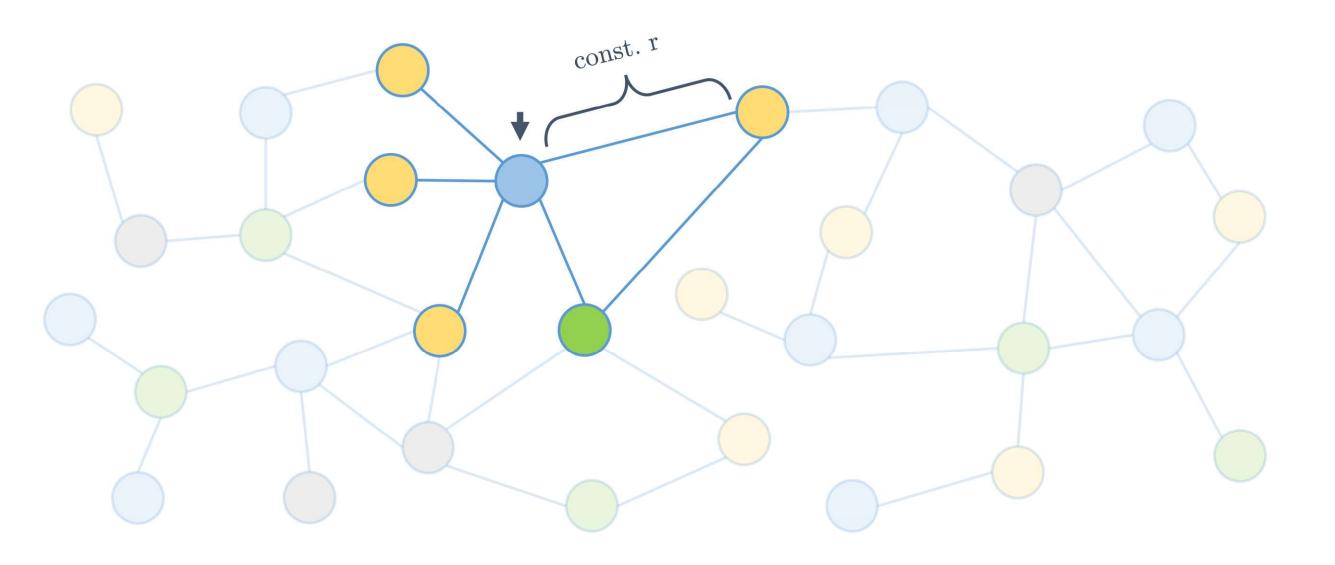
Any conflict can be fixed this way!

How to formalize mending?

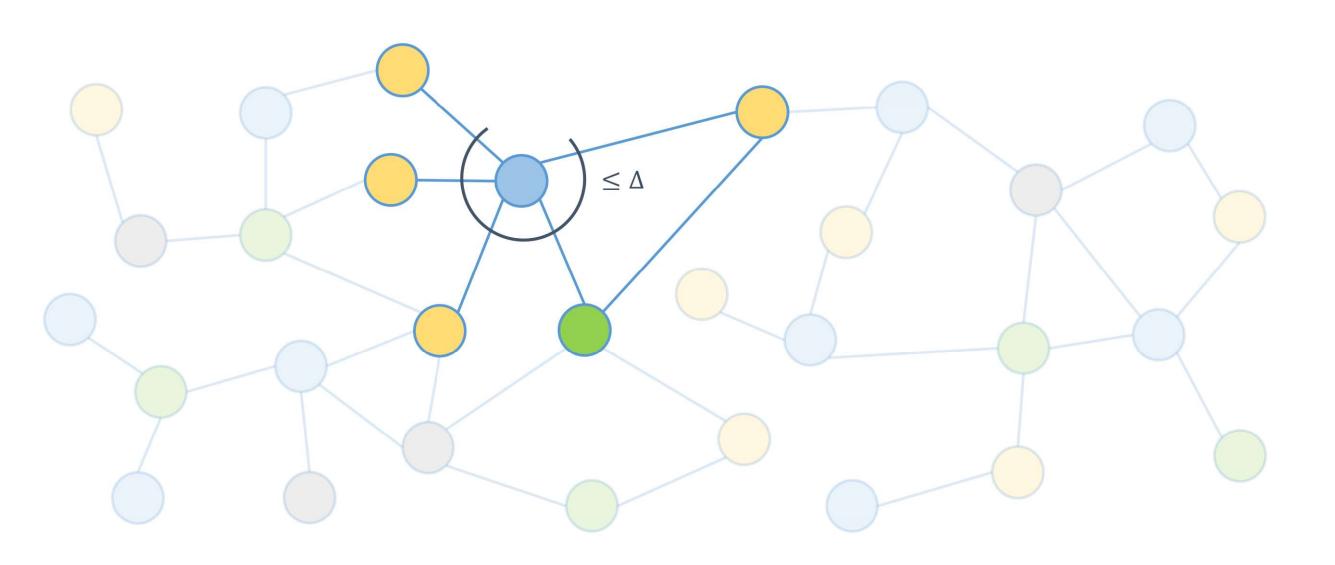
LCLs – locally checkable labeling problems

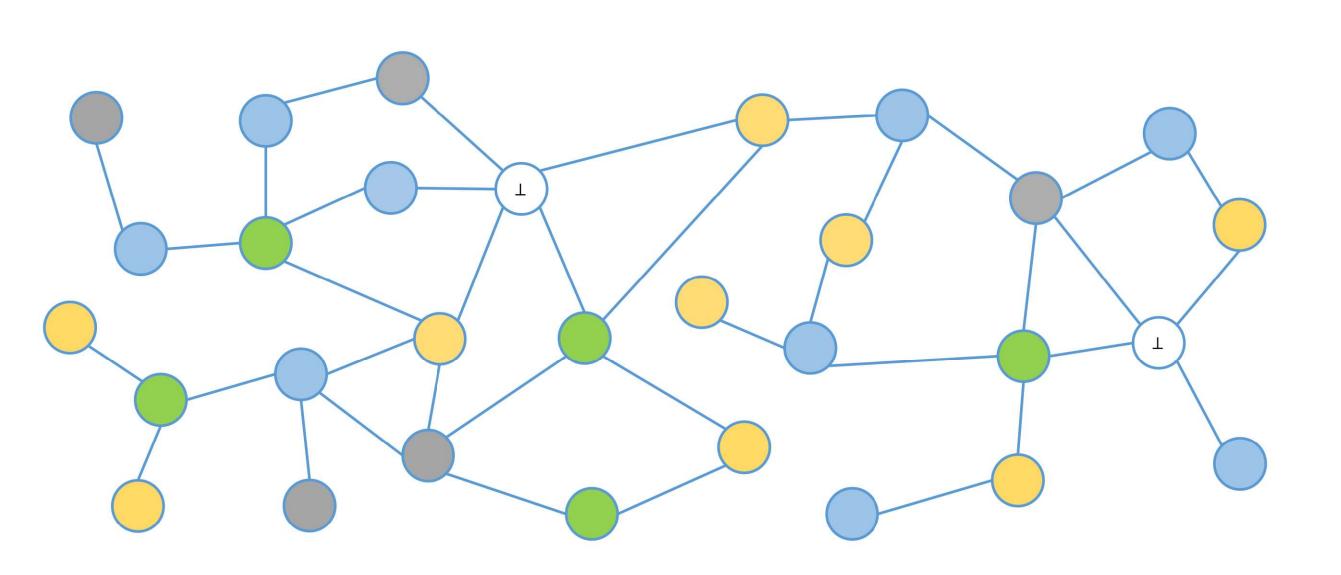


LCLs – locally checkable labeling problems

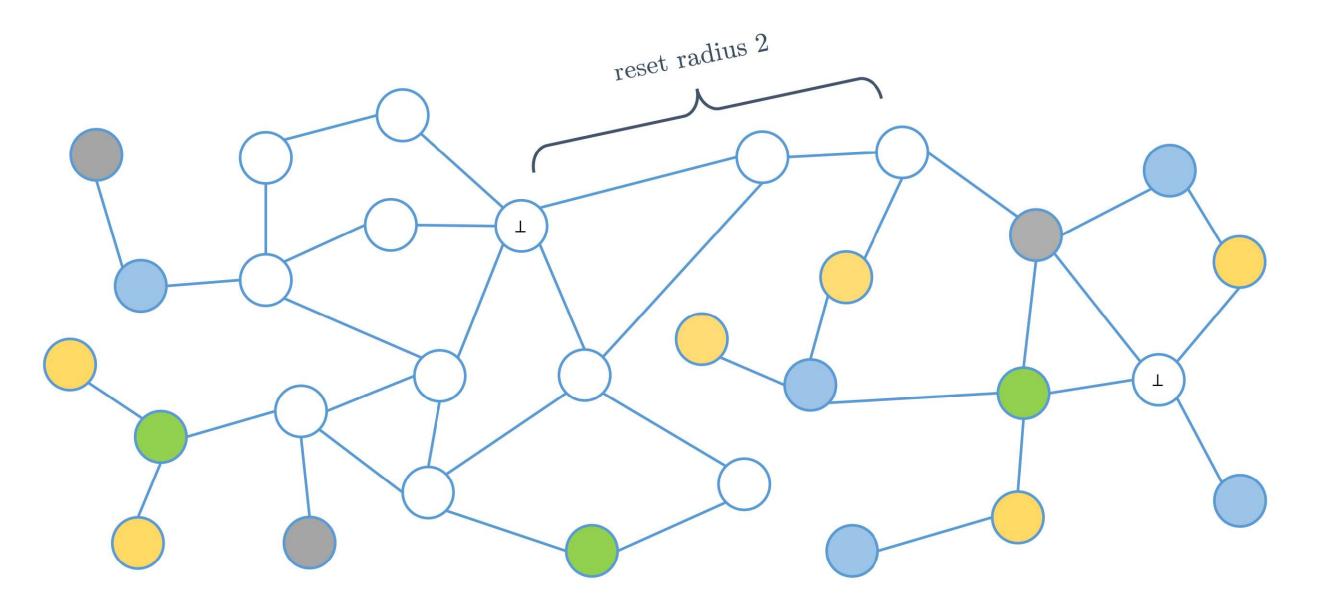


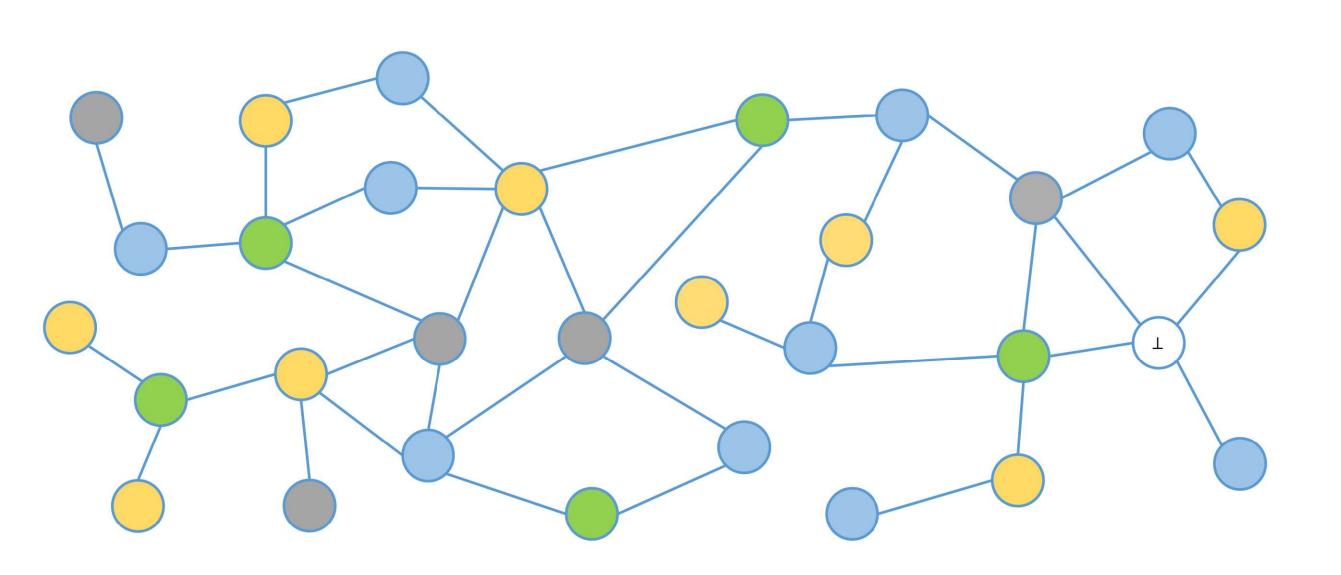
LCLs – locally checkable labeling problems





Mending with radius k=2



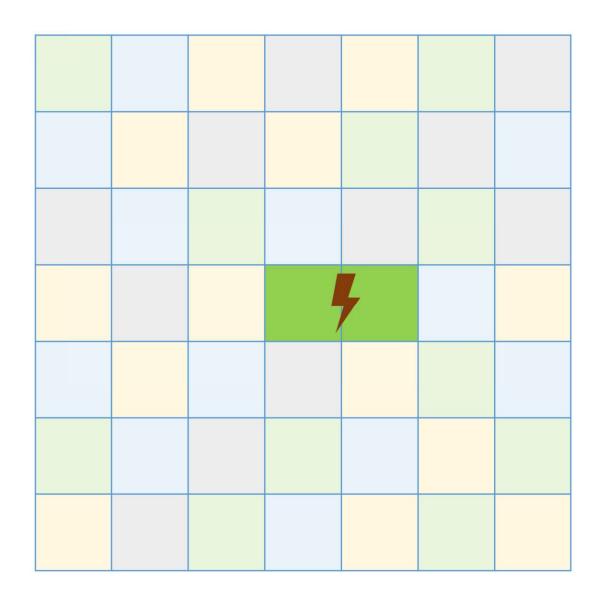


Why mending?

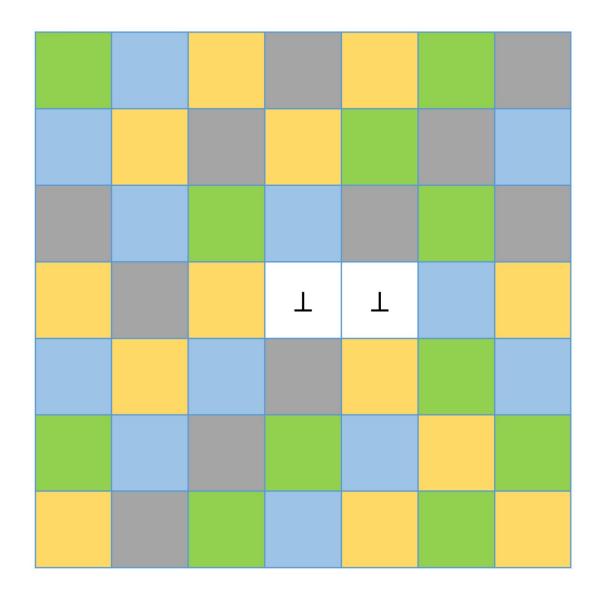
Why mending?

• Mending is a way to respond to failures

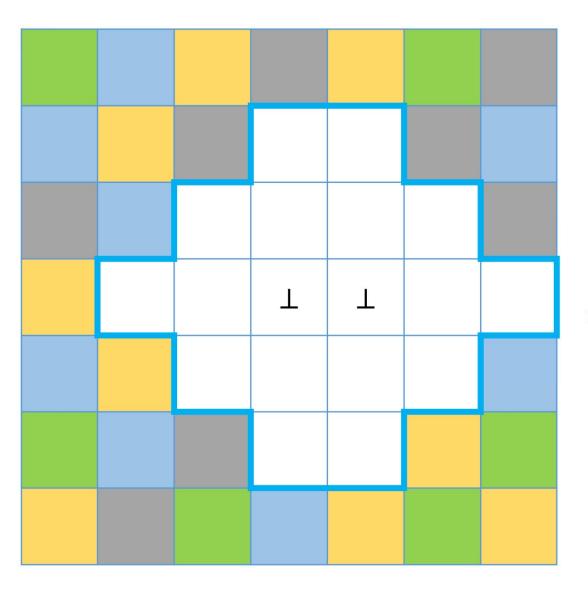
Responding to failures



Responding to failures



Responding to failures



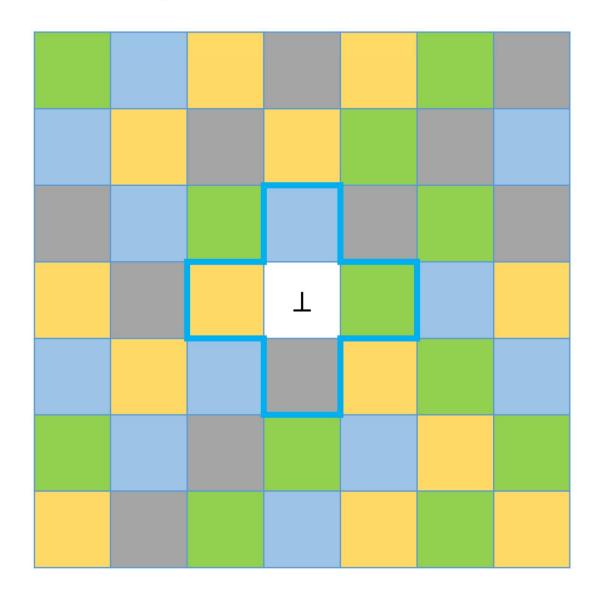
mend local neighborhood

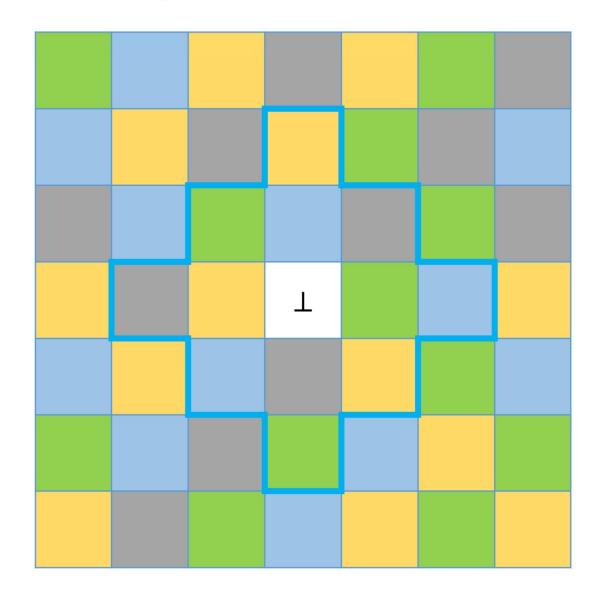
Why mending?

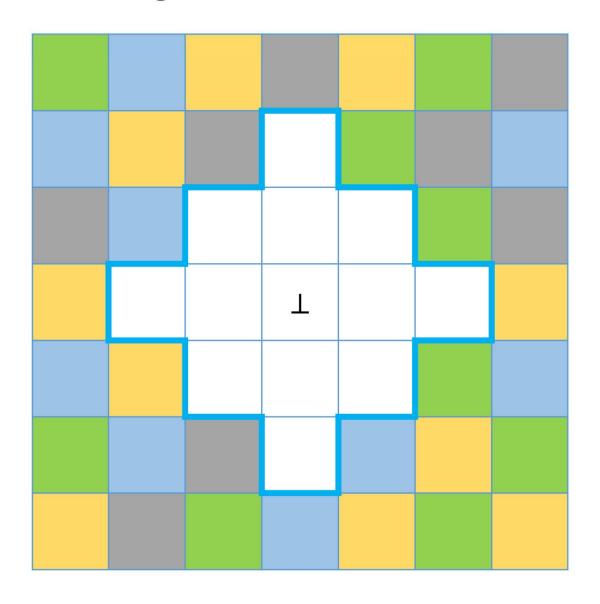
- Mending is a way to respond to failures
- Constant-radius mendability implies $O(\log^* n)$ -solvability in LOCAL

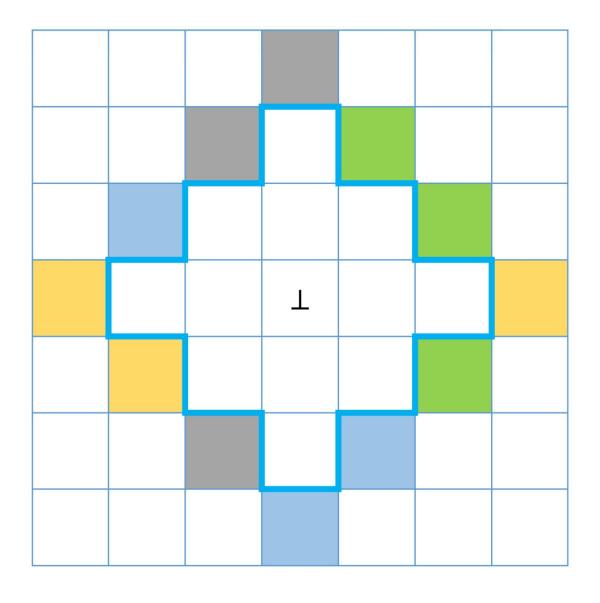
Why mending?

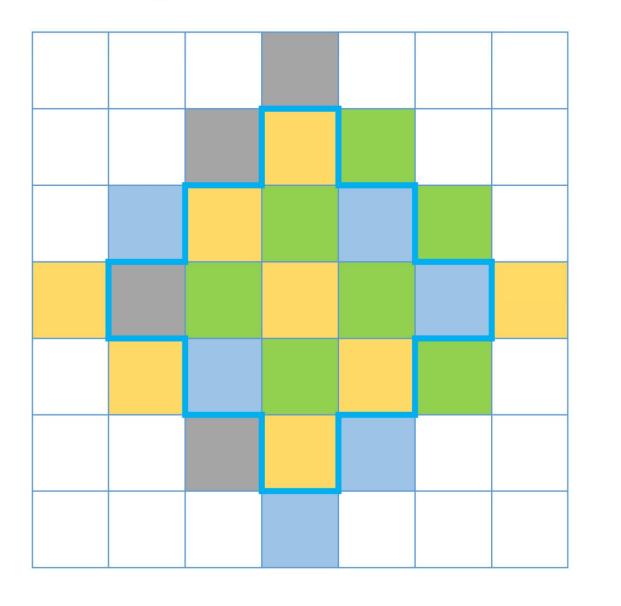
- Mending is a way to respond to failures
- Constant-radius mendability implies $O(\log^* n)$ -solvability in LOCAL
- Computer-assisted algorithm design



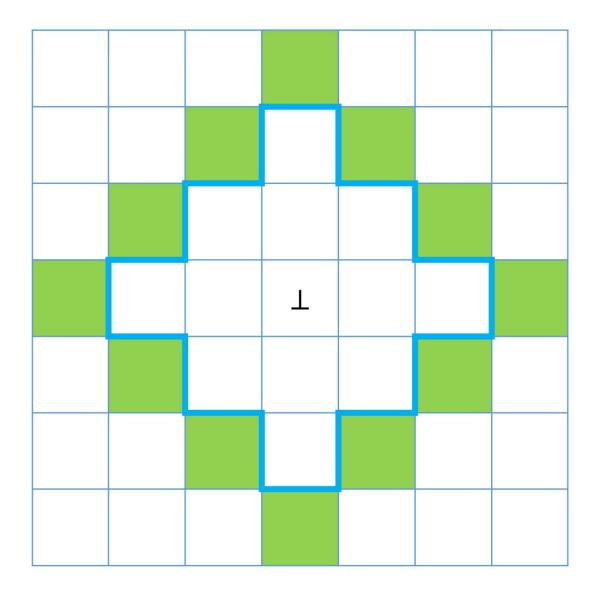


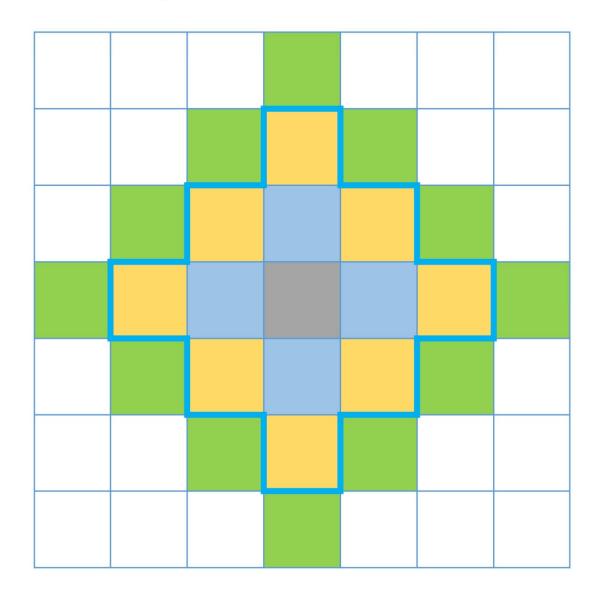










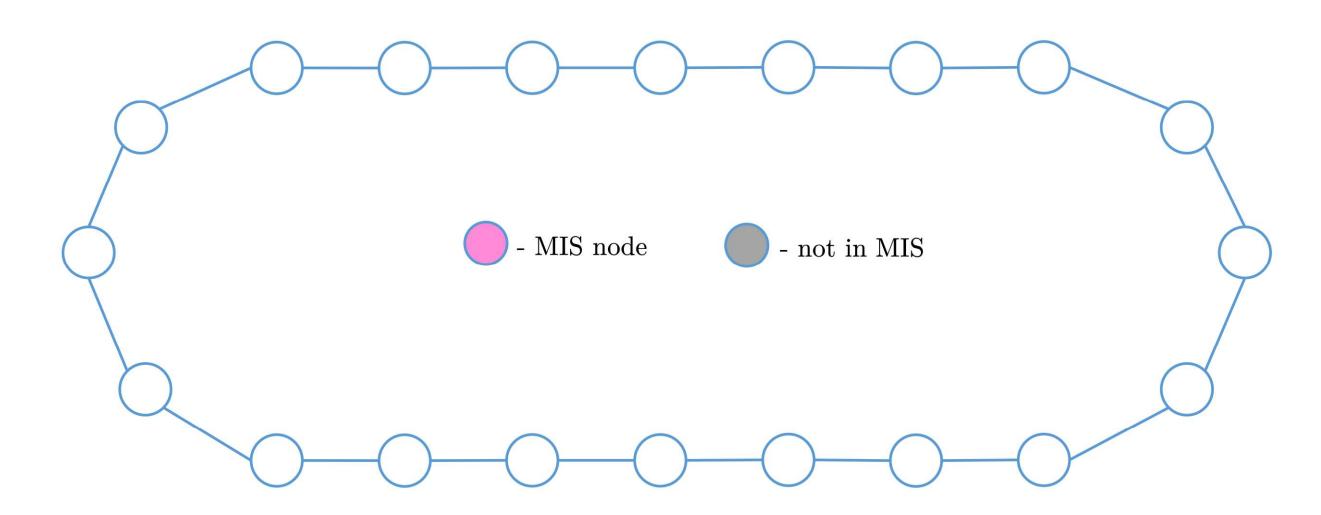




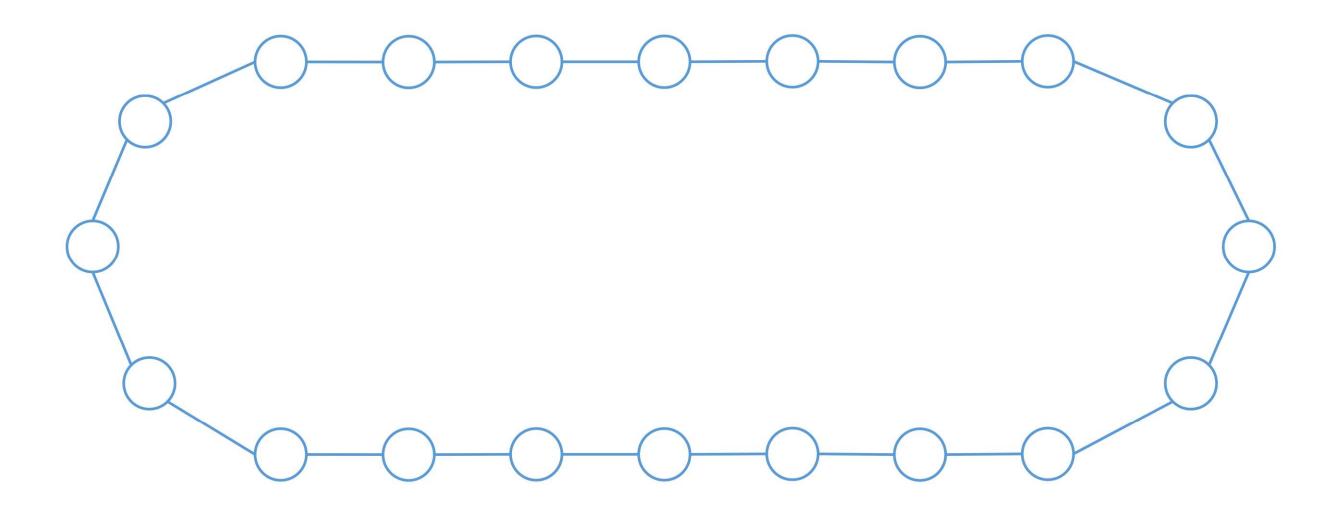
Constant-radius mendable $\Rightarrow O(\log^* n)$ -solvable in LOCAL

- Solving the Maximal Independent Set problem (MIS)
- Mending radius k = 1
- Checkability radius r = 2

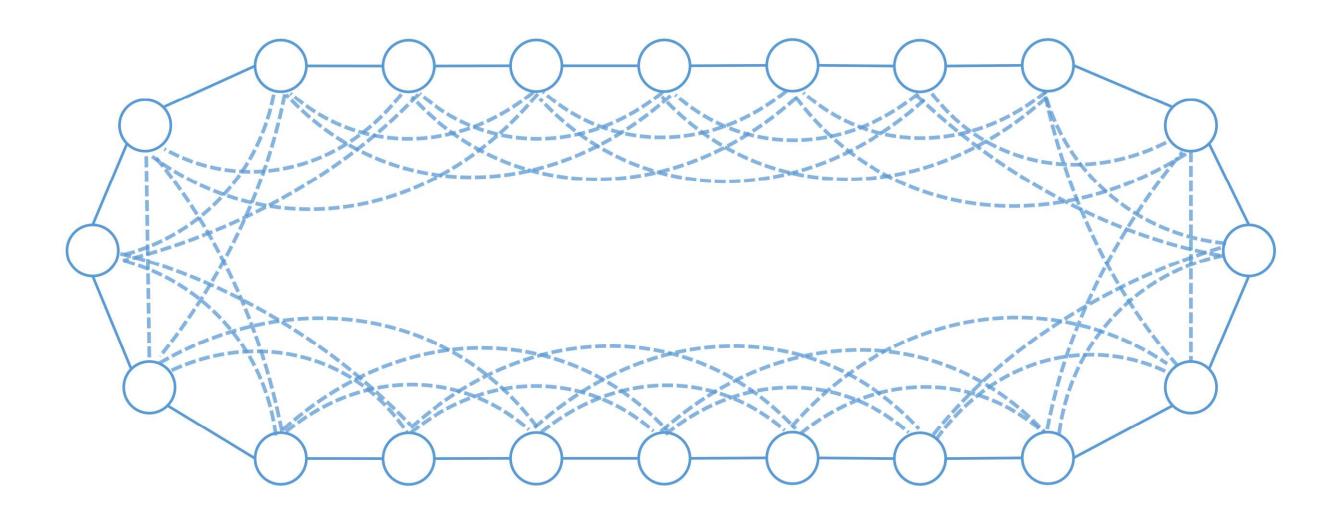
• Maximal Independent Set (MIS) problem



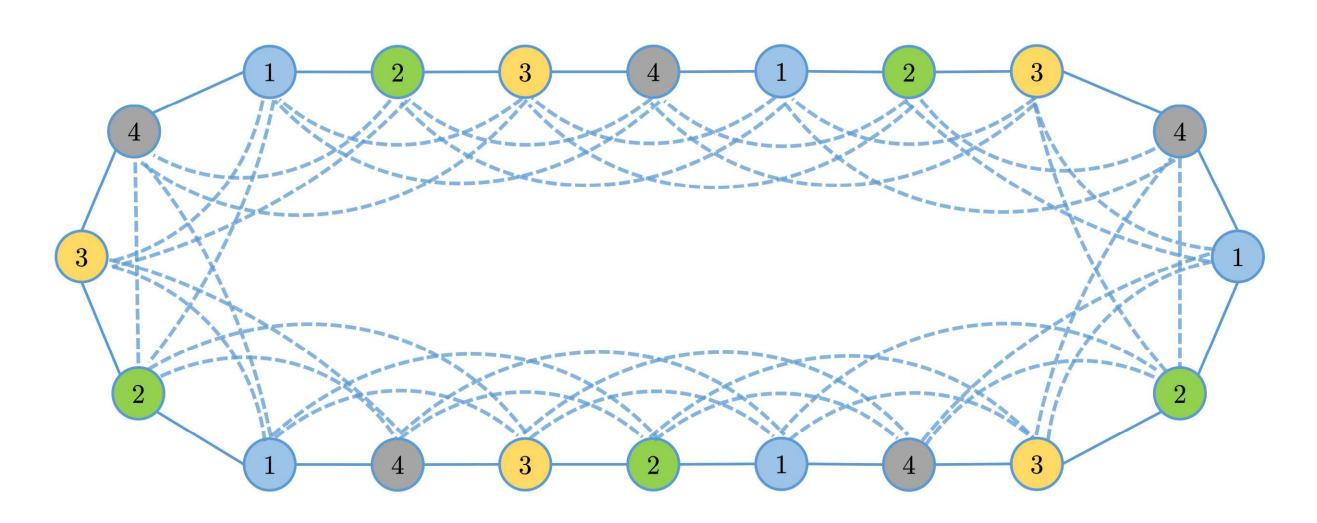
• Compute distance-(2k+1) coloring with Δ^{2k+r} colors



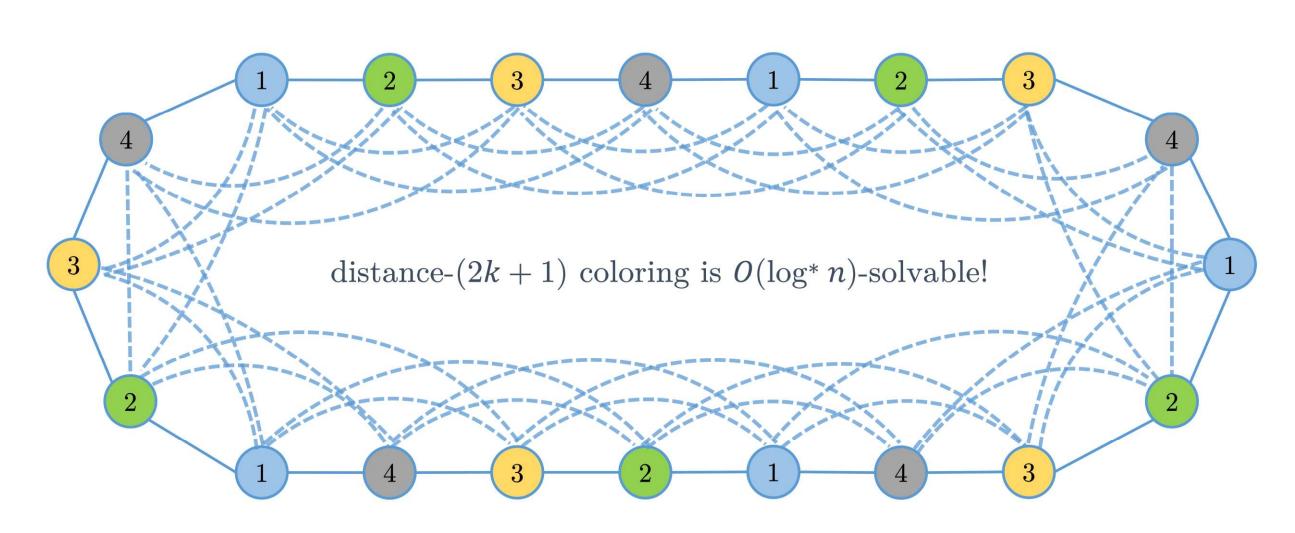
• Distance-3 coloring



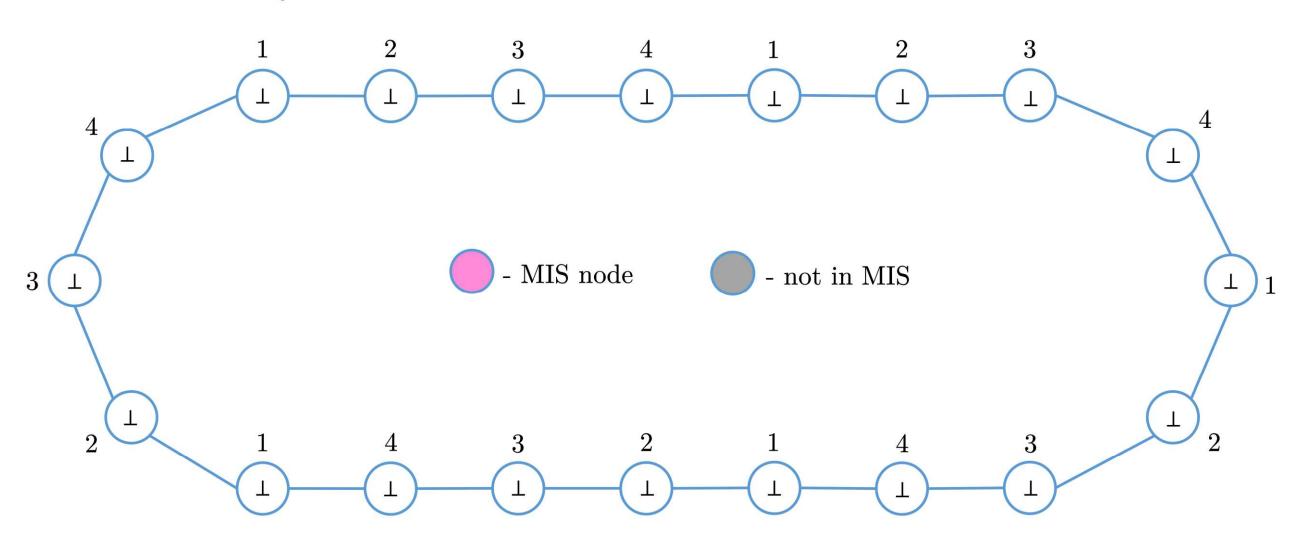
• Distance-3 coloring



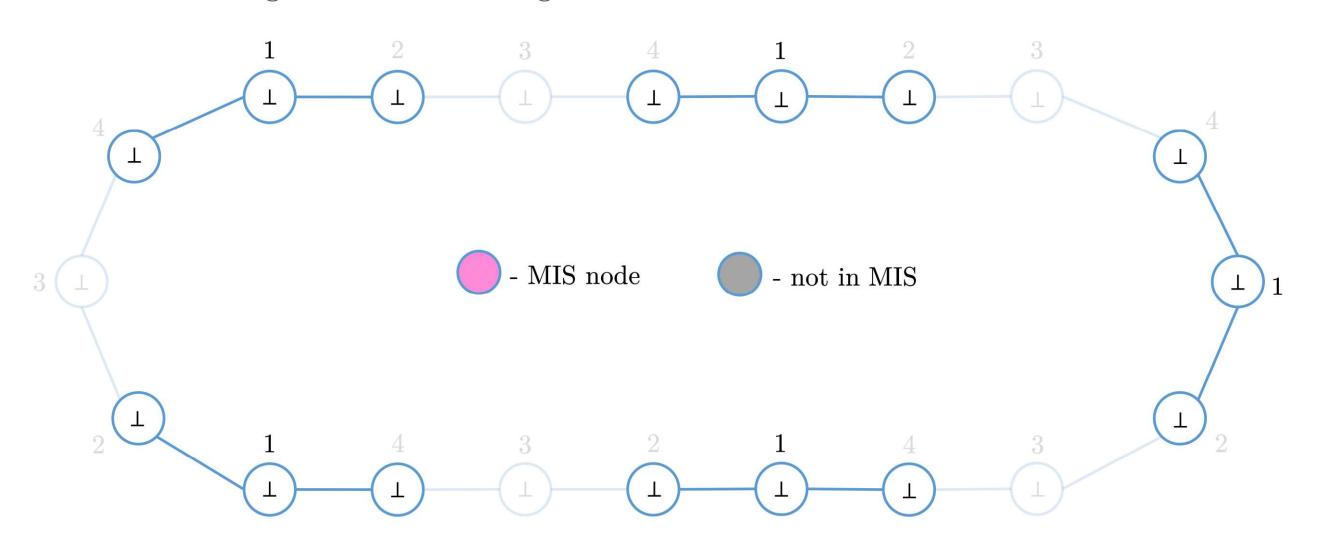
• Distance-3 coloring

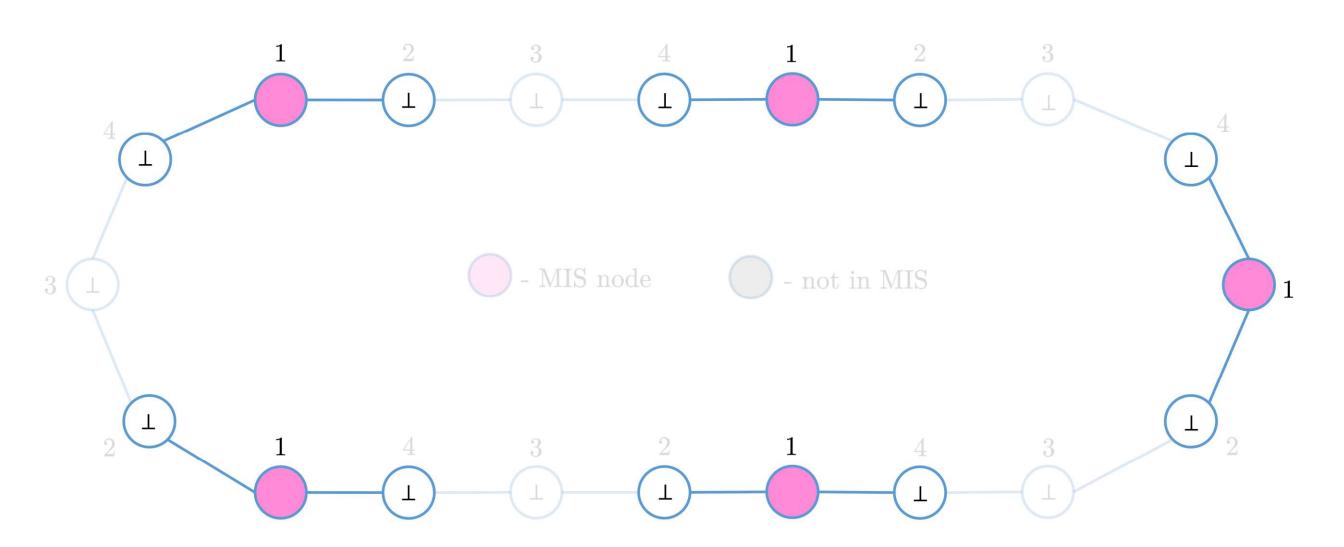


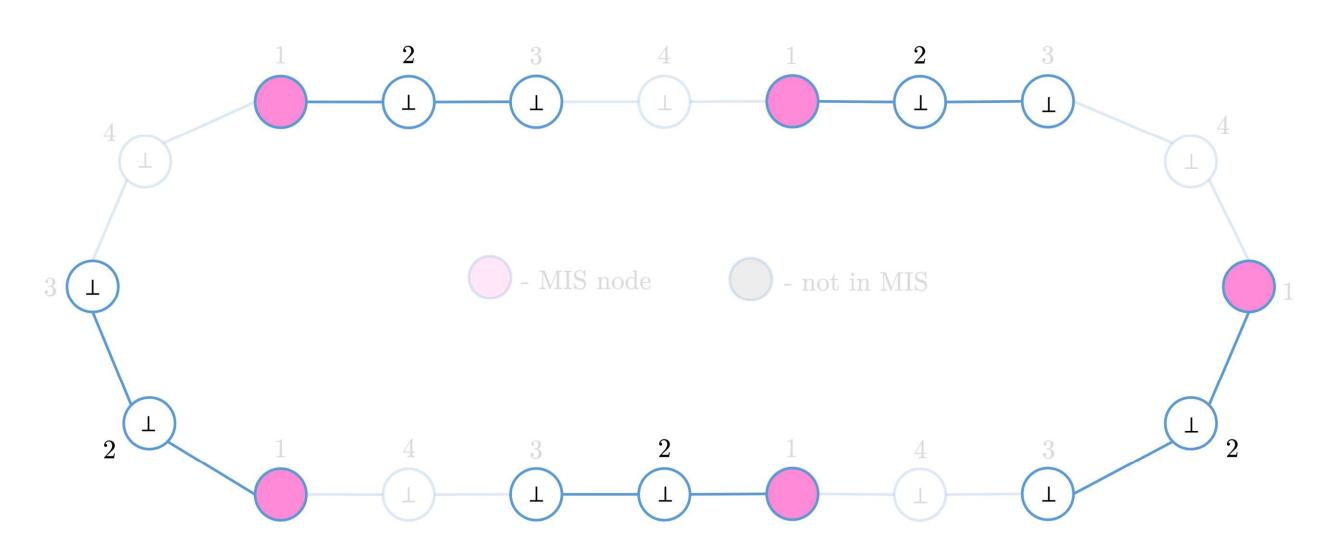
• Mend by color classes

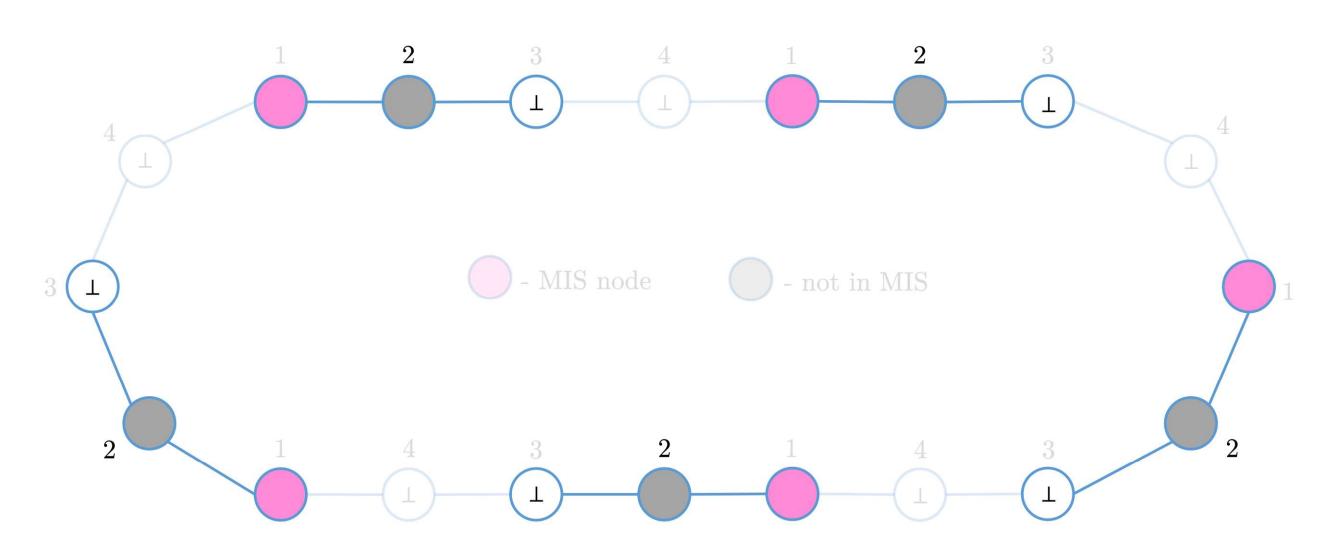


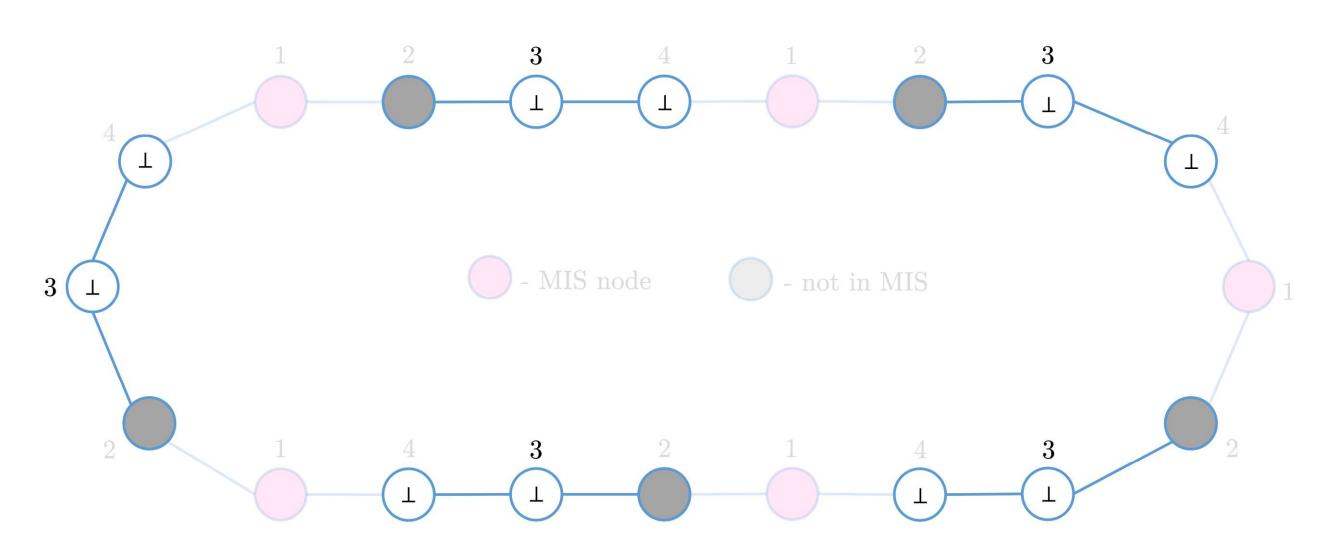
• Solving MIS with mending radius 1

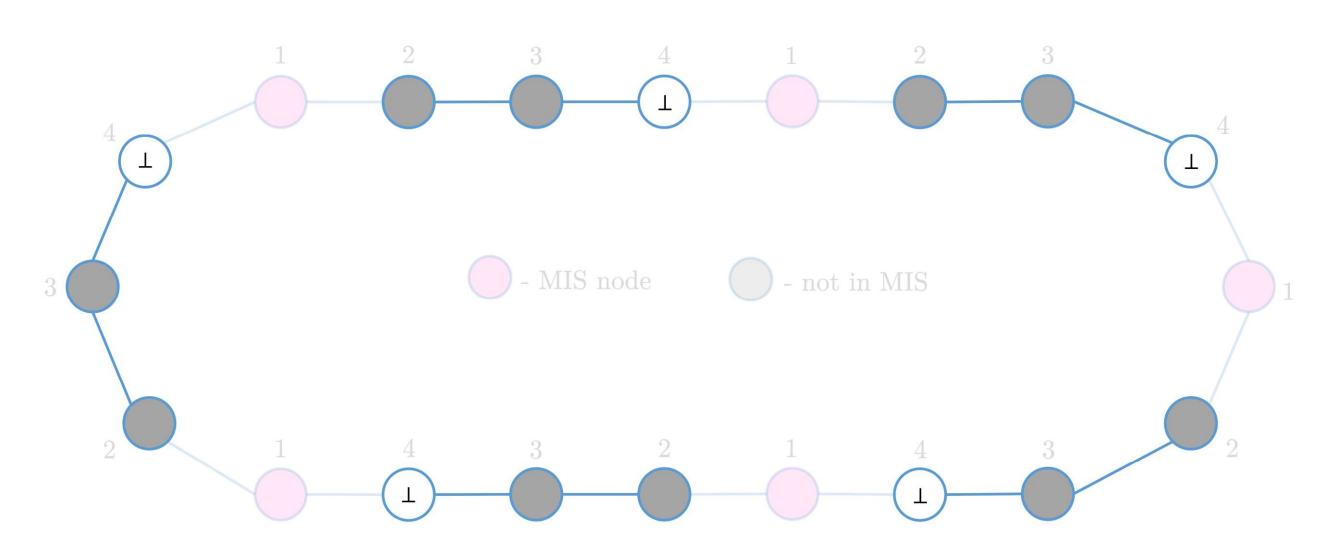


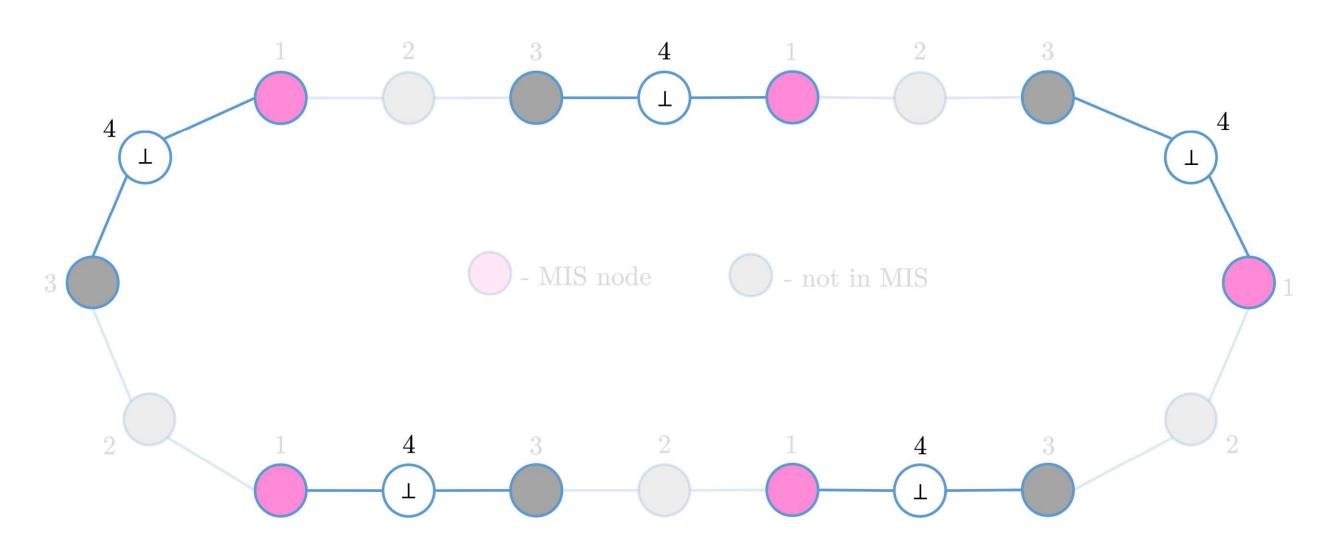




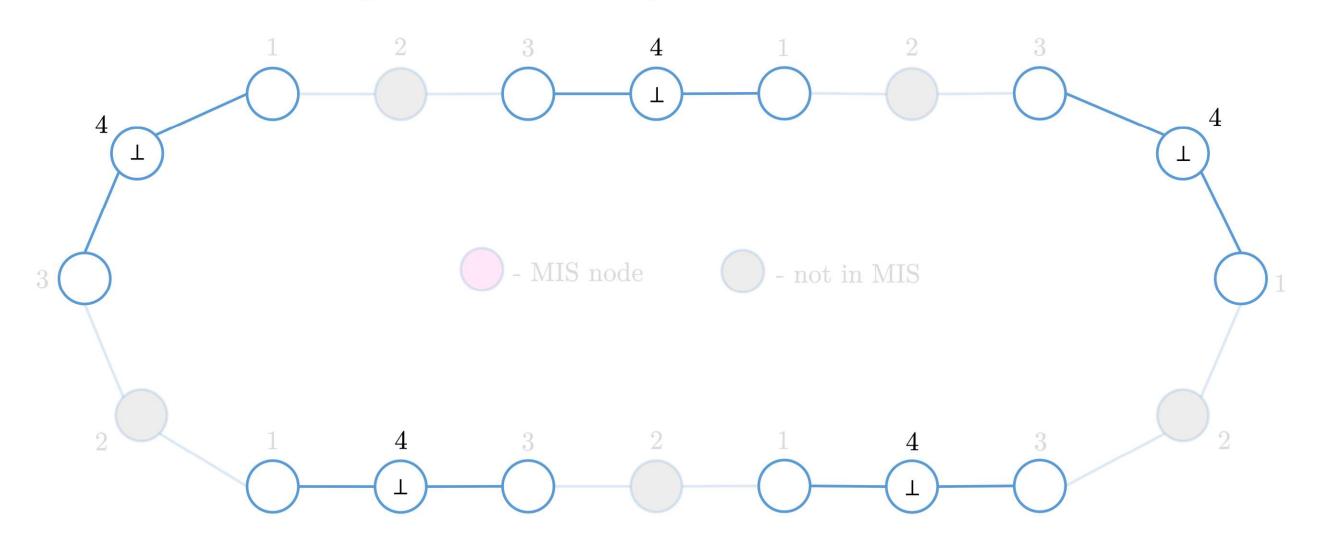


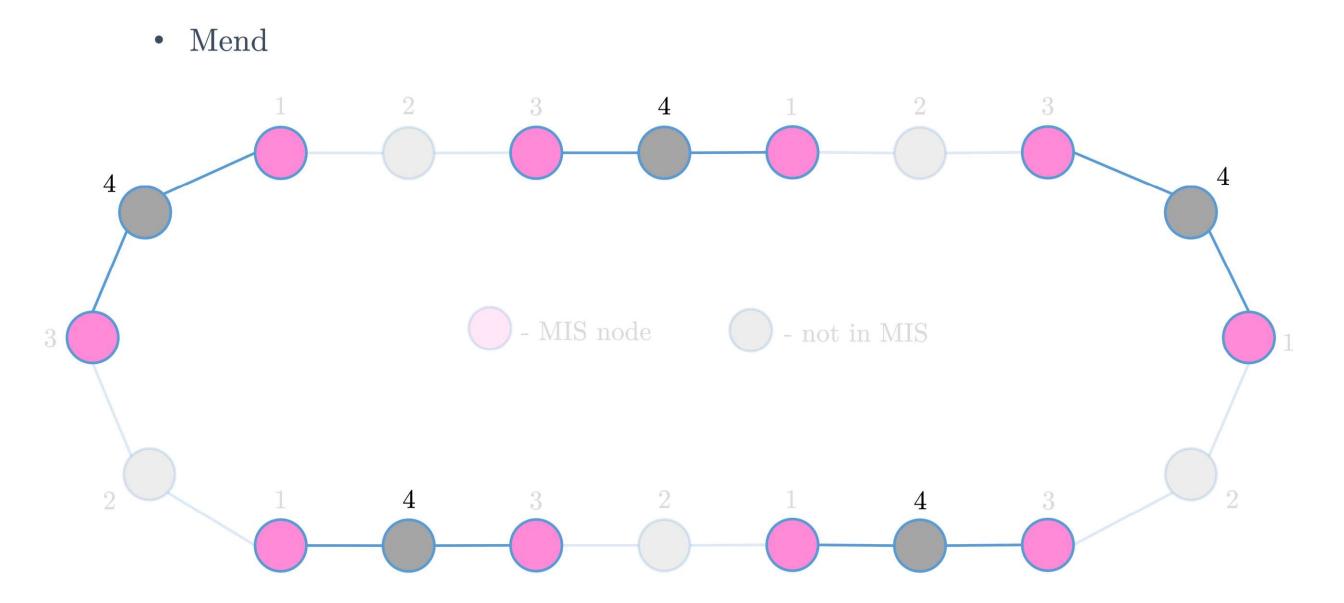


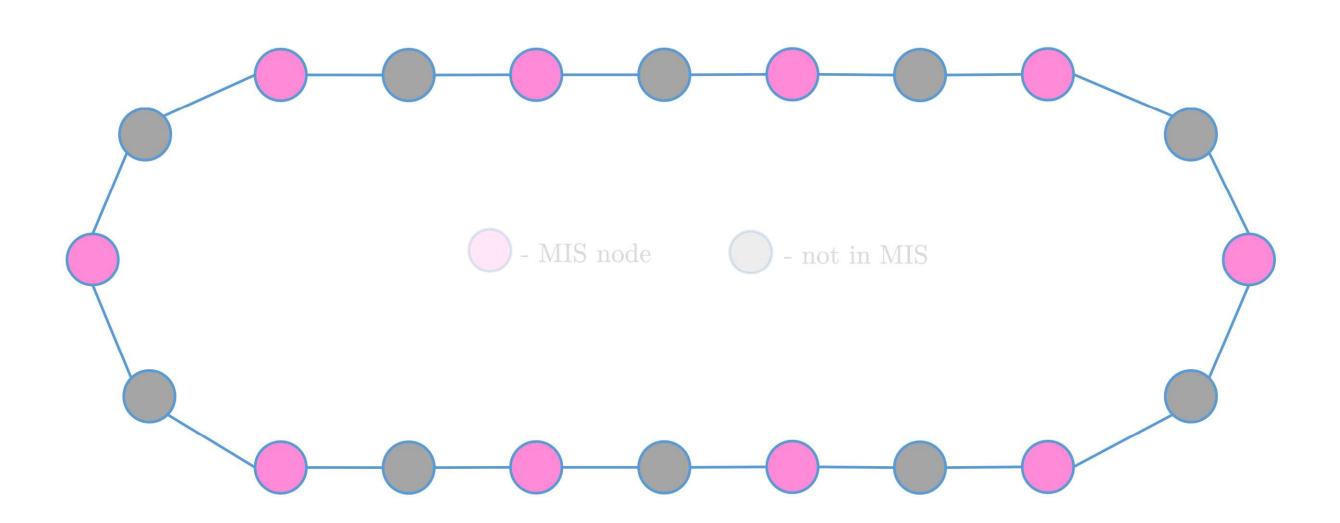




• Undo labeling in the radius 1 neighborhood





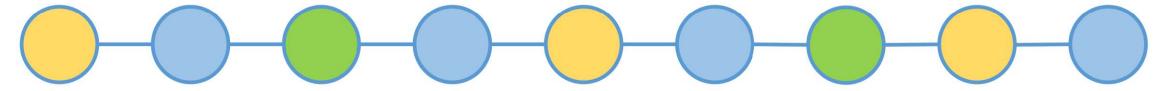


2-color a path with labels A and B

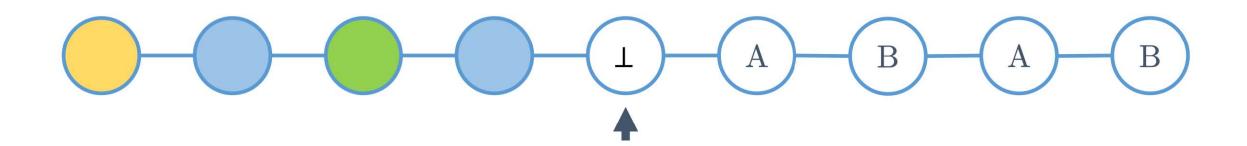


OR

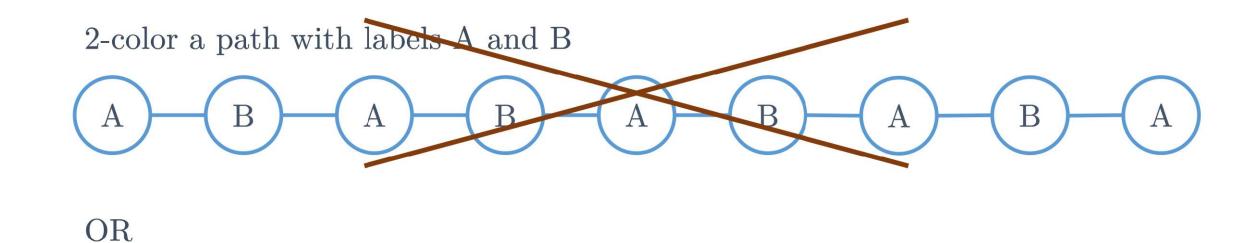
3-color a path with colors green, blue and yellow



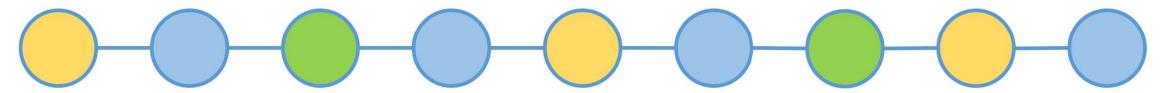
- Solvable in $O(\log^* n)$ in LOCAL
- Mending needs radius $\Omega(n)$



• A restriction of the problem is radius-O(1) mendable!



3-color a path with colors green, blue and yellow



Any $O(\log^* n)$ -solvable problem on paths and cycles can be restricted such that

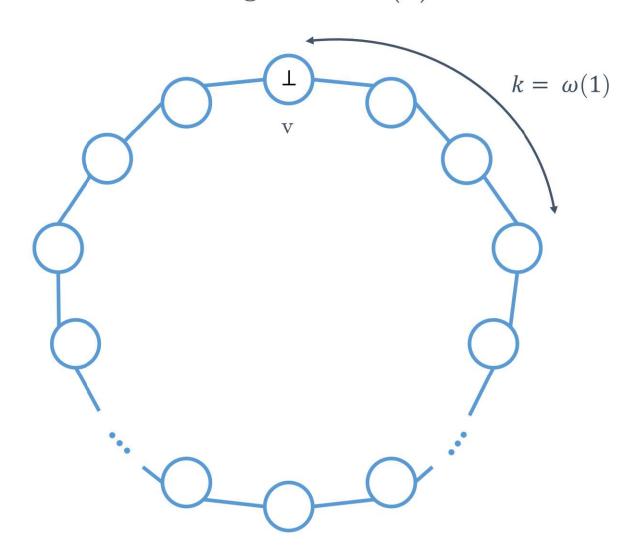
- it is still $O(\log^* n)$ -solvable and
- it is radius-O(1) mendable.

Complexity landscape of mending

On cycles, problems either have mending radius O(1) or $\Omega(n)$

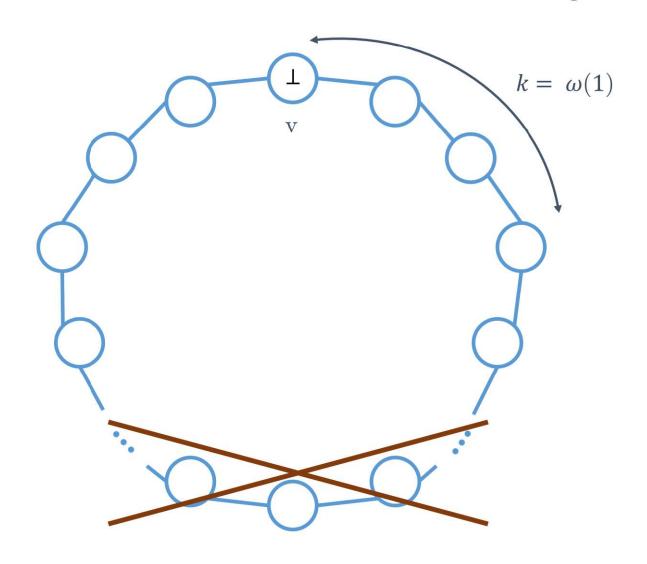
Mending in cycles

• Given: problem with mending radius $\omega(1)$



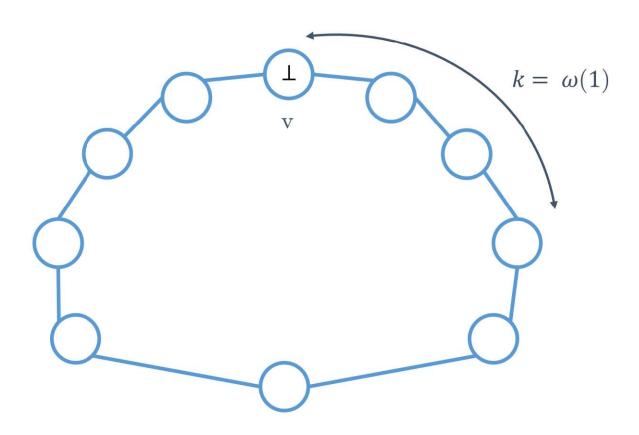
Mending in cycles

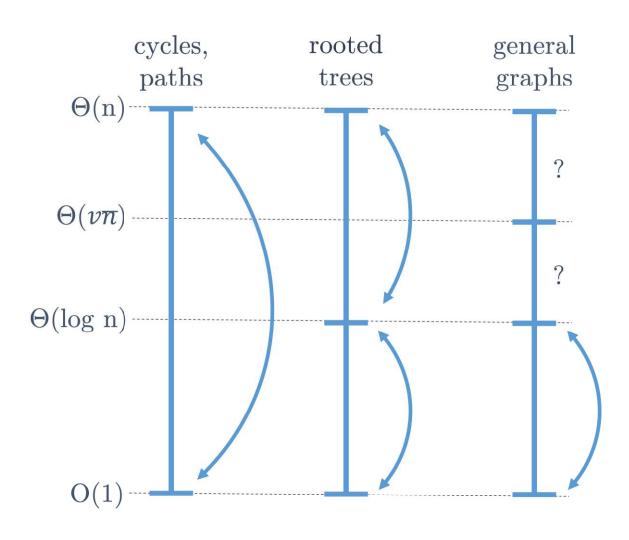
• Remove and reconnect nodes outside of the mending area

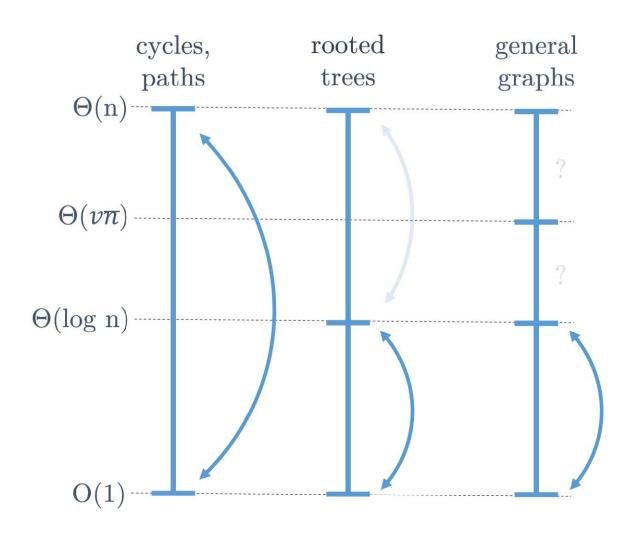


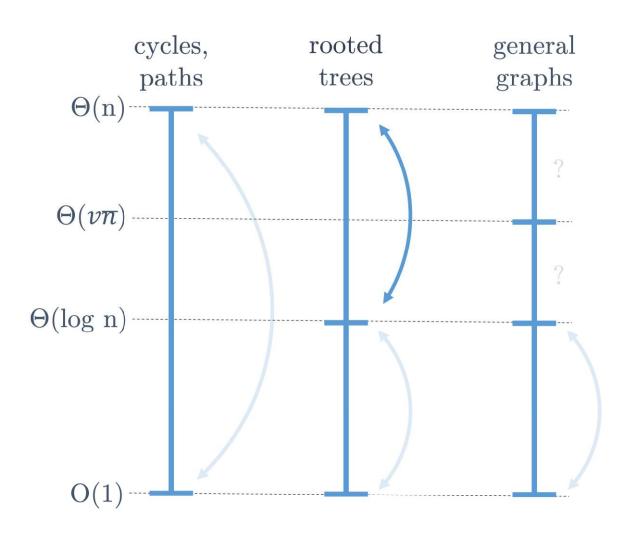
Mending in cycles

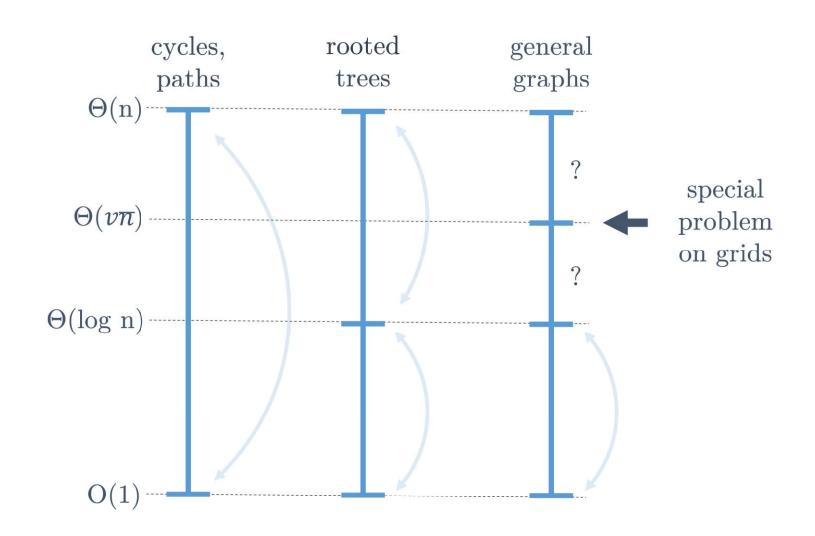
• Same problem with mending radius $\Omega(n)$



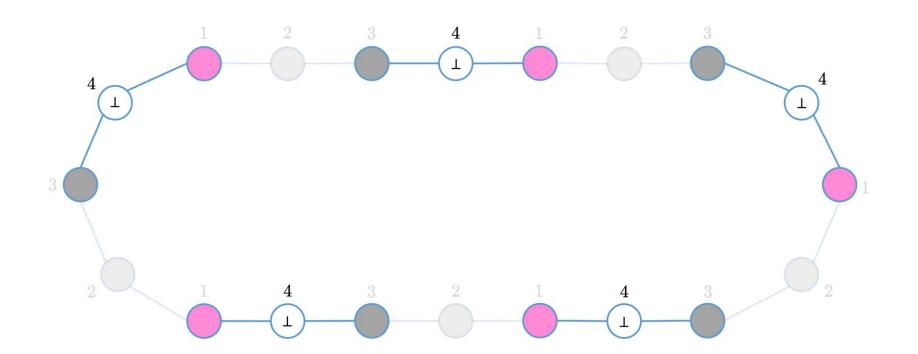






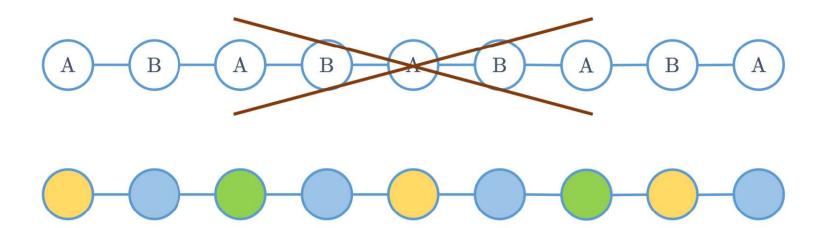


• Constant-radius mendability implies $O(\log^* n)$ -solvability in LOCAL



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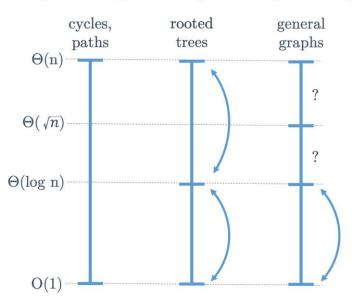
• Under restrictions, $O(\log^* n)$ -solvable problems can be made radius-O(1) mendable



• Constant-radius mendability implies $O(\log^* n)$ -solvability in LOCAL

• Under restrictions, $O(\log^* n)$ -solvable problems can be made radius-O(1) mendable

• Full classification of mending complexity on paths, cycles, and rooted trees



• Constant-radius mendability implies $O(\log^* n)$ -solvability in LOCAL

• Under restrictions, $O(\log^* n)$ -solvable problems can be made radius-O(1) mendable

• Full classification of mending complexity on paths, cycles, and rooted trees

